

# Jessie Amadio

jjamadio@gmail.com  
www.jessieamadio.com  
Eligible for work in USA and EU

## PROFESSIONAL EXPERIENCE

VFX SUPERVISOR	Moving Picture Company (Adv), London, UK	June 2018 to Present
CG SUPERVISOR		May 2017 to June 2018
LIGHTING TD		Jan 2015 to Present

Responsible for the overall success of projects from initial bidding to final delivery. Overseeing asset development and shot production via on-site dailies sessions and delivering clear and timely feedback to team members in overseas offices. Managing on-site teams of up to 15 people for schedules between two weeks and three months.

Working with directors like Dante Ariola, Gary Freedman, and Adam Berg to delivery high-quality content for brands such as Hyundai, Playstation, and John Lewis.

VFX Supervision on multi-day international shoots, collecting necessary data and advising production.

Lighting and lookdev on many award winning commercials using Maya and Houdini interchangeably..

LIGHTING TD	Method Studios, Santa Monica, CA	Nov 2012 to Nov 2014
-------------	----------------------------------	----------------------

Specialized in photo-real lighting and look-development for commercial work. Extensive experience lighting creatures, efficiently managing asset development alongside large shot lists, working as part of a larger pipeline, and comfortably switching between Maya and Houdini.

3D ARTIST	Moving Picture Company, Santa Monica, CA	Oct 2010 to Oct 2012
-----------	--	----------------------

Responsible for photo-realistic VFX on commercials with an emphasis on shading and lighting. Fulfilled generalist roles as needed including modeling, animation, and basic simulation. Involved in over 20 commercials for clients like Mercedes-Benz, Nike, and DirectTV.

3D ARTIST	3am Design - Toronto, ON	March 2009 to Sept 2009
-----------	--------------------------	-------------------------

Responsible for lighting, shading, and animating 3D assets for motion graphics adverts. Integral part of a small team of artists in a fast paced environment, working with clients like Research in Motion.

FILM CREDIT	Jupiter Ascending (2015) - Method
-------------	-----------------------------------

## AWARDS & HONORS

Gold British Arrows Craft Award for CGI, John Lewis "The Boy and the Piano" (2019)  
Guest Judge for CICLOPE LATINO 2019

## TECHNICAL PROFICIENCY

Photo-realistic lighting using Maya (Arnold & VRay) and Houdini (Mantra & HtoA).  
Shading and lookdev using procedural textures (Houdini & Maya), basic texturing (Photoshop & Mari)  
Nuke compositing: multipass CG integration, color correction, plate neutralization, and HDR creation.  
Preliminary knowledge of fur grooming in Houdini, experience in lookdevelopment for fur.  
Scene and render optimization, rendering with proxies, and managing assets from different packages.  
Basic MEL and Python scripting as needed by each production, across softwares.  
At ease in Linux, Windows, and Mac.

EDUCATION	Drexel University, Philadelphia, PA	B.S. in Digital Media	June 2010
-----------	-------------------------------------	-----------------------	-----------