

Jessie Amadio

CG / VFX Supervisor and Senior Lighting TD

Philadelphia, PA (Remote)
jessieamadio.com

EXPERIENCE

Carbon VFX, Remote — CG Supervisor 2022 - 2023

Led remote teams in the creation of full CG-animated and live-action VFX commercials at a creative boutique studio for brands like Lucky Charms, Airheads, and Sweetarts. Overseeing projects from concept to final delivery. Heavily involved in bidding, pitching, client calls, resource scheduling, and on-set shoot supervision.

On-the-box as a Lighter and gap-filling generalist while supervising.

MPC (Advertising), London/New York — VFX Supervisor

VFX Supervisor - London / New York 2018 - 2022

CG Supervisor / Lighting TD - London 2015 - 2018

Responsible for the overall success of projects from initial bidding to final delivery. Leading dailies sessions, and delivering clear and timely feedback to overseas offices. Managing local teams of up to 15 people for schedules between two weeks and three months.

VFX Supervision on multi-day international shoots, collecting necessary data and advising production. Continued working on-the-box as a Lighter gaining extensive experience in award-winning creature work.

Collaborating with directors like Dante Ariola, Gary Freedman, and Adam Berg to deliver high-quality content for brands such as Hyundai, Playstation, John Lewis, and Samsung.

Method Studios, Los Angeles — Lighting TD 2012 - 2014

Specialized in photo-realistic shading and lighting for commercials, including high-security projects. Efficiently managing large shot lists.

MPC (Advertising), Los Angeles — CG Artist 2010 - 2012

Responsible for photo-realistic shading and lighting on over 20 commercials for clients like Mercedes-Benz, Nike, and DirectTV.

3am Design, Toronto ON — CG Artist MAR 2009 - SEPT 2009

Responsible for lighting, shading, and animating 3D assets for motion graphics adverts. Integral part of a small team of artists.

SKILLS

Specialized in **Lighting** and **Lookdev**; equally proficient in **Maya** and **Houdini**

Strong command of **Arnold**; past exp. in **Mantra** and **Vray**.

On-set supervision and data collection; **HDR** generation

Generalist skills to support project needs

Project management tools like **Ftrack** and **Shotgrid**

Render optimization; **Linux/Windows**, scripting

Nuke compositing; **ACES**

EDUCATION

Drexel University
Philadelphia, PA
B.S. Digital Media (2010)

Unreal Virtual Production Fellowship (Winter 2021)

AWARDS & HONORS

Gold British Arrows Craft Award for CGI - John Lewis "Boy and the Piano" (2019)

London SIGGRAPH Tech Talks - Speaker (2019)

AICP Post Awards, Post Curator (2022, 2023)

FILM CREDIT

Jupiter Ascending (2015) - Lighting TD, Method Studios